

Asynchronous Learning Tasks

> Grade 1 Grade 2 Grade 3



STORY IME!	A spunky girl has a hula-hooping competition with her friends in Harlem, and soon everyone in the neighborhood—young and old alike—joins in on the fun.	Questions for Reflection1. Who do you think is the "real Hula-Hoopin' Queen of 139th Street"? Use details from the story to support your thinking.Writing ActivitiesThe girls in the story were competing very
	Would You Rather? A 'Would You Rather' question is a great way to think critically about two different options for you to choose from. Begin by reading the questions with your child and discussing both choices. Communicate your thoughts in whichever way you choose (i.e. pictures, words, sentences or paragraph)	 Would you rather: 1. Have a bucket stuck on your head or a cement block stuck on your foot? 2. Be a master at painting or an amazing dancer? 3. Be a bird or a horse? Tell someone or draw a picture to show the things you 'would rather', and why!
	<section-header></section-header>	 Now it's Your Turn Create a movement pattern of your own Create a sound pattern using objects from your home Create a silly word pattern Create a funny noises pattern (e.g., squeak,



Let's get moving!

hoop and wait in a freeze position. Source: Ophea



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STORY TME!	The Tale of Two Beasts There are two sides to every story. In part one the girl finds a beast in the woods and takes it home to care for as a pet. In part two the beast tells the story of being kidnapped by a beast and taken away from its home. How will they resolve this?	 Follow-up Activity Think about a story that you know that has more than one character. Choose a character and think about the story from their point of view. Write a new story from your character's point of view or tell the story from your character's point of view to an adult in your home.
	Freeze Frame! A freeze frame is when children act out a scene of a given story or a given picture, and they freeze at a point instructed. This still or "frozen" scene is usually at the most exciting moment (e.g. the height of tension, the funniest moment, the most dangerous moment, etc. Choose a scene from "Tale of Two Beasts" to act out and then choose the best moment to freeze the frame. You might choose to use stuffed animals, dolls, actions figures, or your family to help you!	Rewatch "Tale of Two Beasts" and think about what the actress in the video did as she was reading the story. How did she use her body language, facial expressions, and vocal effects to portray the different characters? Can you use some of these same strategies when you act out your scene? How can you especially use facial expressions and body placement during your freeze frame? When you are ready, present your scene to a family member.
	Block Towers! Use your own items from home to create your towers or click the images below for virtual blocks (click on the 'more' button to duplicate - don't forget to change the colour)	How many different towers can you build with 3 blocks? How many different towers can you build with 4 blocks? How do you know if you've found all the towers? How could you keep track of your towers? Choose a method to record your work.

• What does this make you



Jump Around!



Jump Around Noisy Workout (Ages 4-7)

Source: Sworkit

- wonder?
- What might you explore next?

Burn some energy by jumping in different ways with this fun workout! Follow the instructions in each video and copy movements. No equipment is required.

Think about it...

- How do you feel after being physically active (e.g. happy, energized, tired etc.)?
- How does your body feel when you are active?

Questions from Ophea



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STORY TIME!	Harry is a white dog with black spots who loves everythingexcept baths. So one day before bath time, Harry runs away.	 Before Reading: Make a list of some things people do to care for pets What do you think is the hardest thing about caring for a pet? If you have a pet, what do you like most about caring for it? After Reading: Let's retell the story! Divide a piece of paper into 3 parts Label the parts: Beginning, Middle, End Draw or write about what happened in each part of the story
	Would You Rather? A 'Would You Rather' question is a great way to think critically about two different options for you to choose from. Begin by reading the questions with your child and discussing both choices. Communicate your thoughts in whichever way you choose (i.e. pictures, words, sentences or paragraph)	 Would you rather: Read minds or be invisible? Be the funniest person alive or the smartest person alive? Shovel snow or rake leaves? Tell someone or draw a picture to show the things you 'would rather', and why! Write a story to go with your 'Would you rather' choice?
	Coding Play the game Beaver Achiever:	What code is needed to get Beaver to pass the level in the picture below? Write the code.





Jump



Would You Rather - Jump or Balance

Choose a video to watch. Each gives you handy tips for proper technique and safety. There are also lots of ideas for activities related to the skill you choose. Make sure you complete a few of these today. If you'd like, you can try both skills out!



Balance



Pink Shirt (Every) Day!

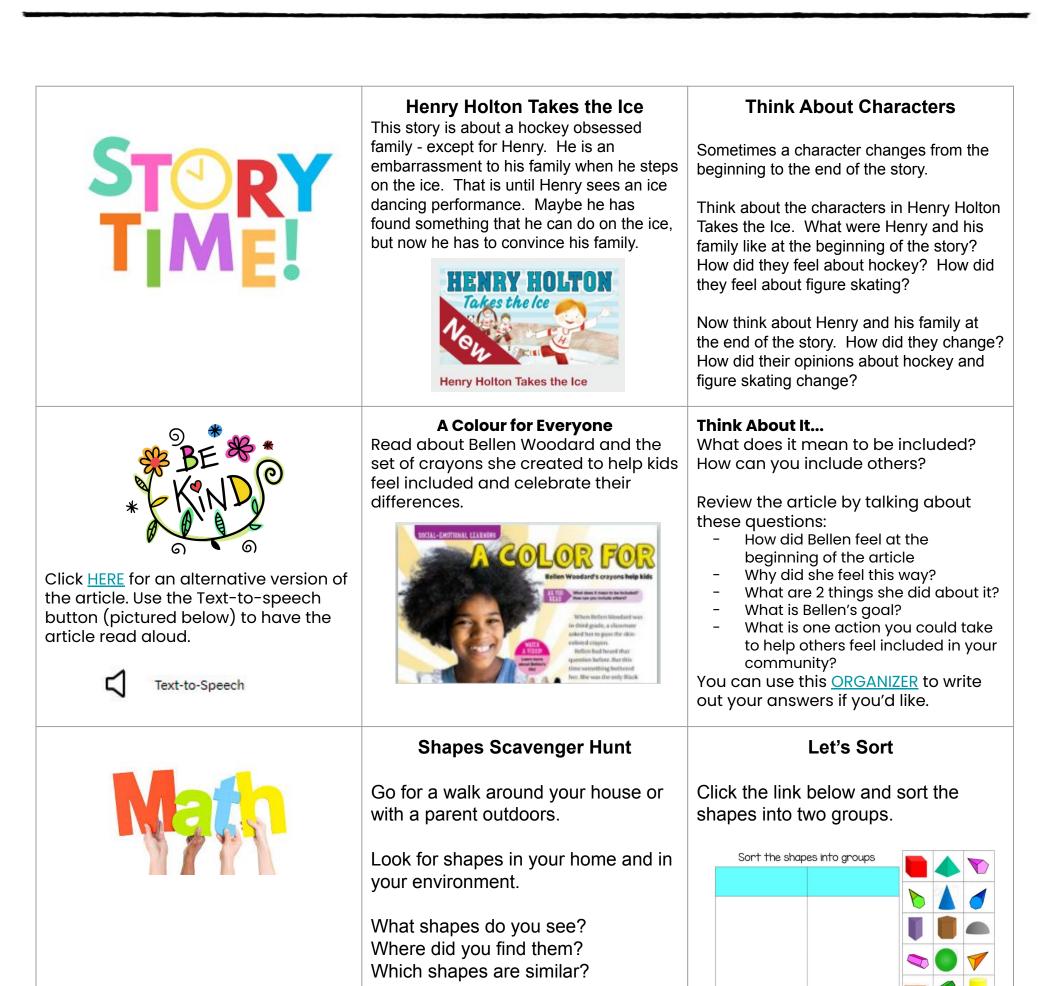
Let's celebrate how we are all different and our differences make us unique!

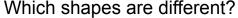


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Check out the video for a workout inspired by our changing weather! Then make sure you spend some time being active outside. Try going for a walk, playing in the snow, going sledding, playing a game of soccer with your family, or even bowling with snowballs!

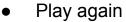


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STORY TME!	Sophie's no ordinary house spider. She's an artist; and every web she spins is more wondrous than the one before. But don't mention that to the guests at Beekman's Boardinghouse, because they don't like spiders.	 Reflections and Follow-up What kind of a character is Sophie? Use details from the story to support your response. What do you think happened to Sophie at the end of the story? Use details from the story to support your response. Tell about a time when you showed courage.
Side ne ce	<section-header><text><text></text></text></section-header>	 3-2-1 What are 3 things you learned or were most interesting about spiders? What are 2 new or interesting words found in the article? What is 1 question you still have?
	Let's Play Click the link below to play the Roll and Add Game. Start Control (Start) Start Control (Start) Image: Start Contrev Image: Start Con	 Think About It How many rolls did it take to get to 50? Play the game again Did it take more or less rolls than the first time? You are going to play one more time but first, make a prediction: how many rolls do you think you will get? Play again



movement break!)

head?)

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Was your prediction close? •

Use a bucket or laundry basket

as a target (try putting multiple targets at different distances)

heights (i.e. can you throw a soft

Aim for targets at different

object over someone else's

Try a game of baseball, catch, or bowling (use items around the house for pins such as plastic cups or water bottles)

Watch the video to learn how to effectively send different objects.



